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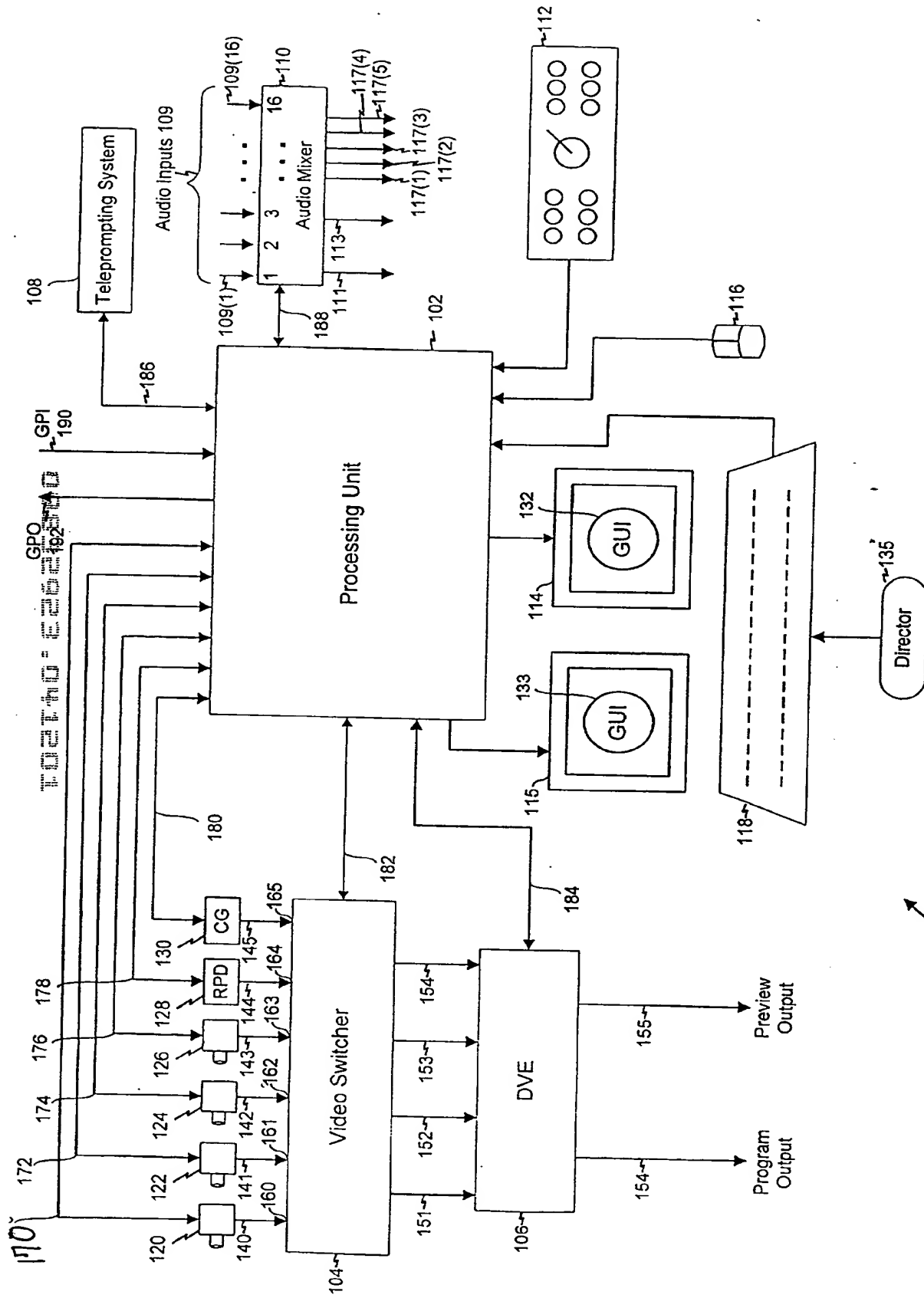


FIG. 1

FIG. 2A

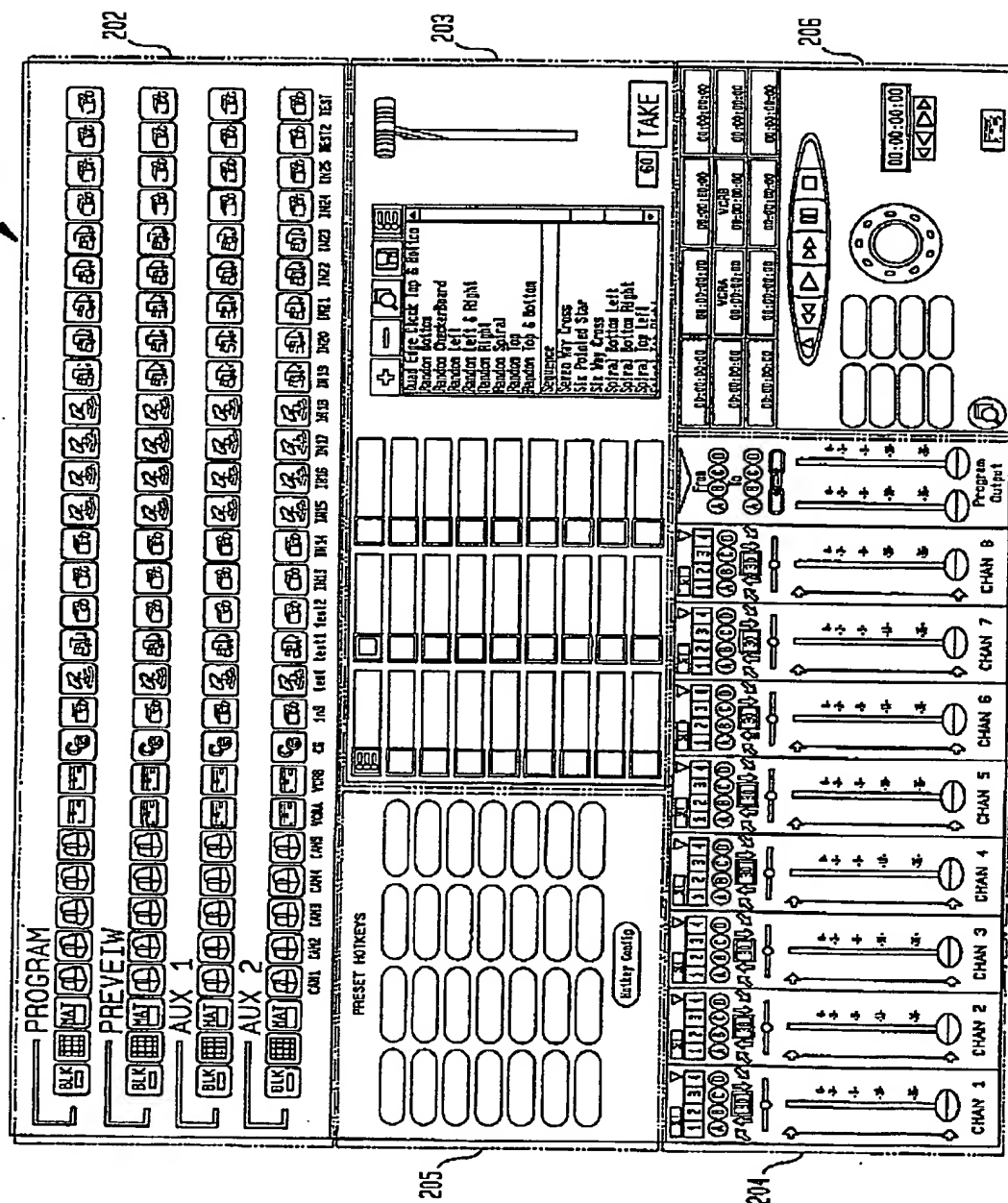
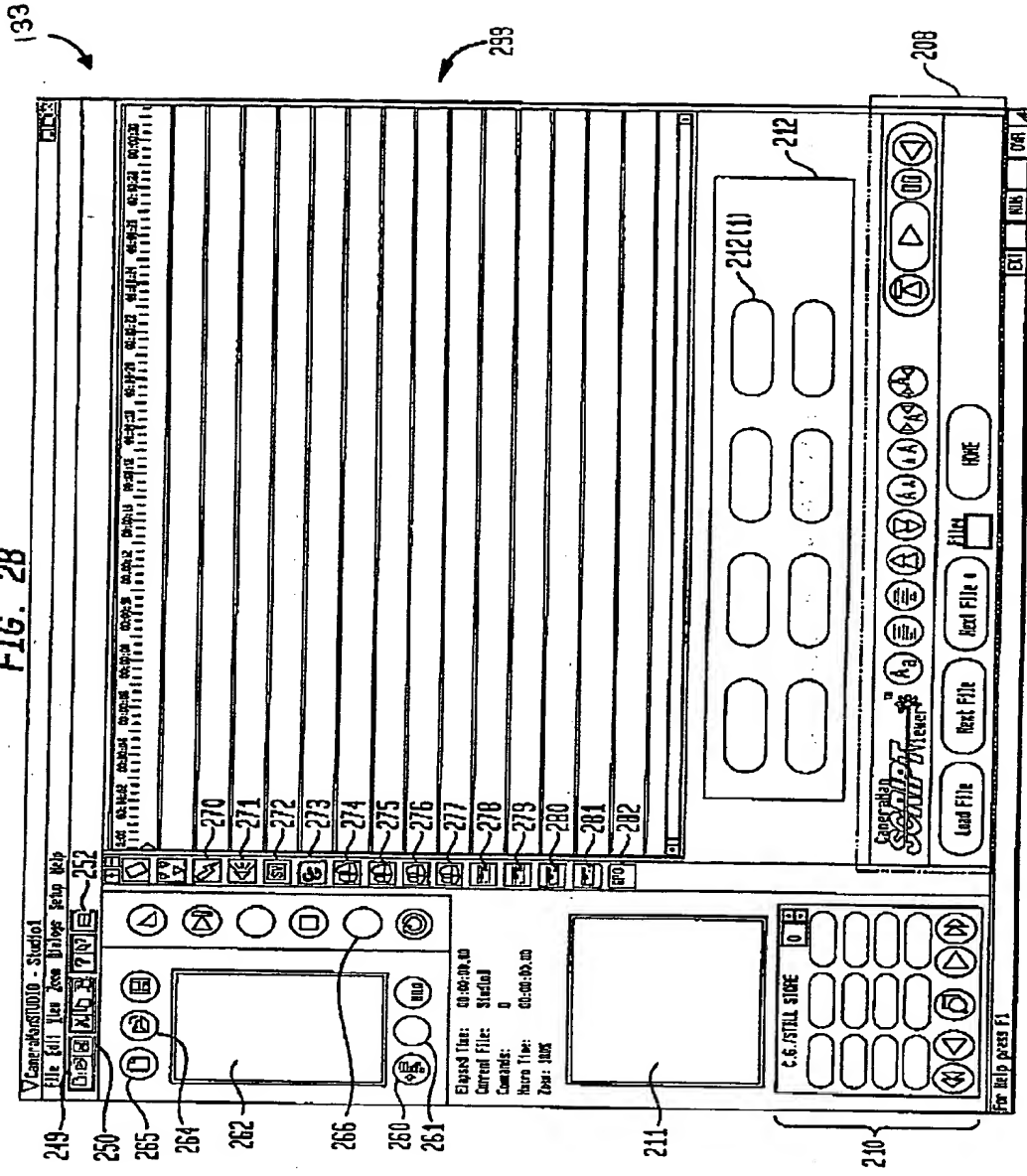


FIG. 2B



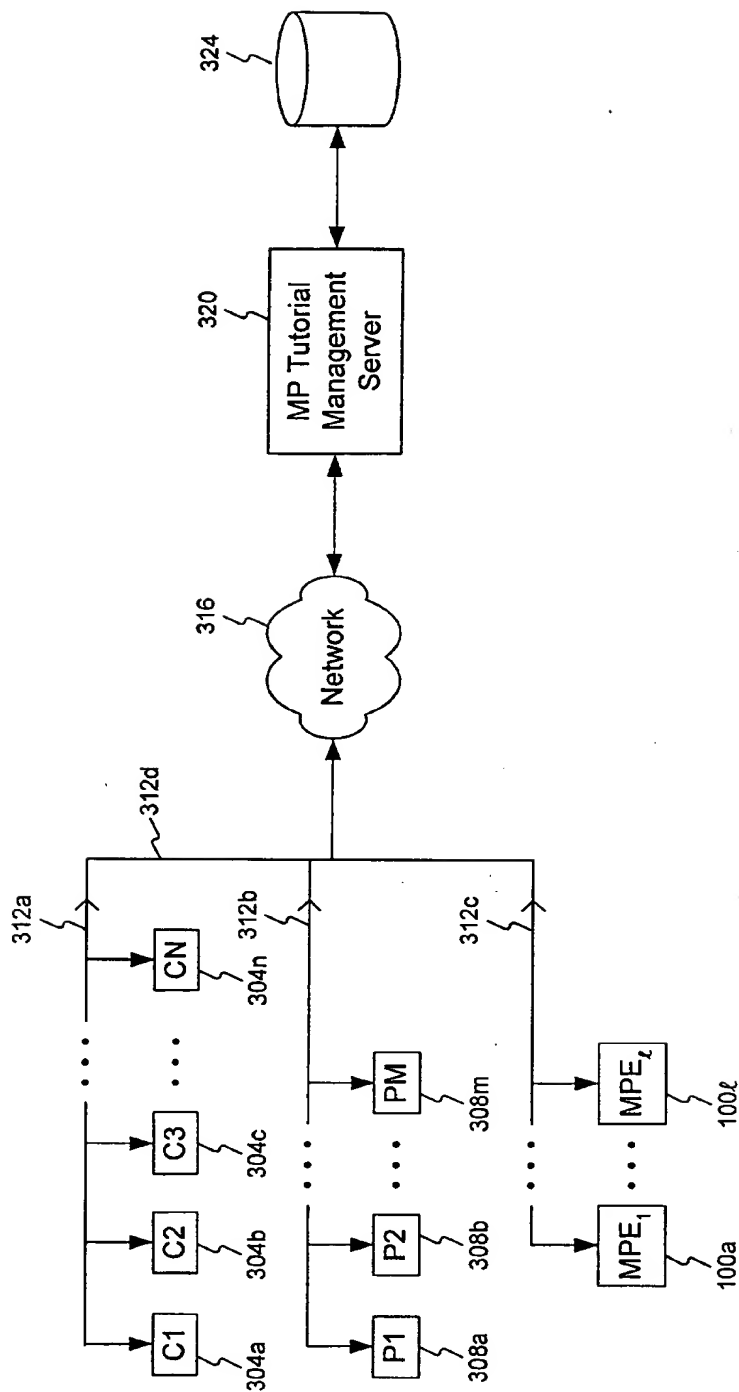


FIG. 3: Media Production Tutorial System 300

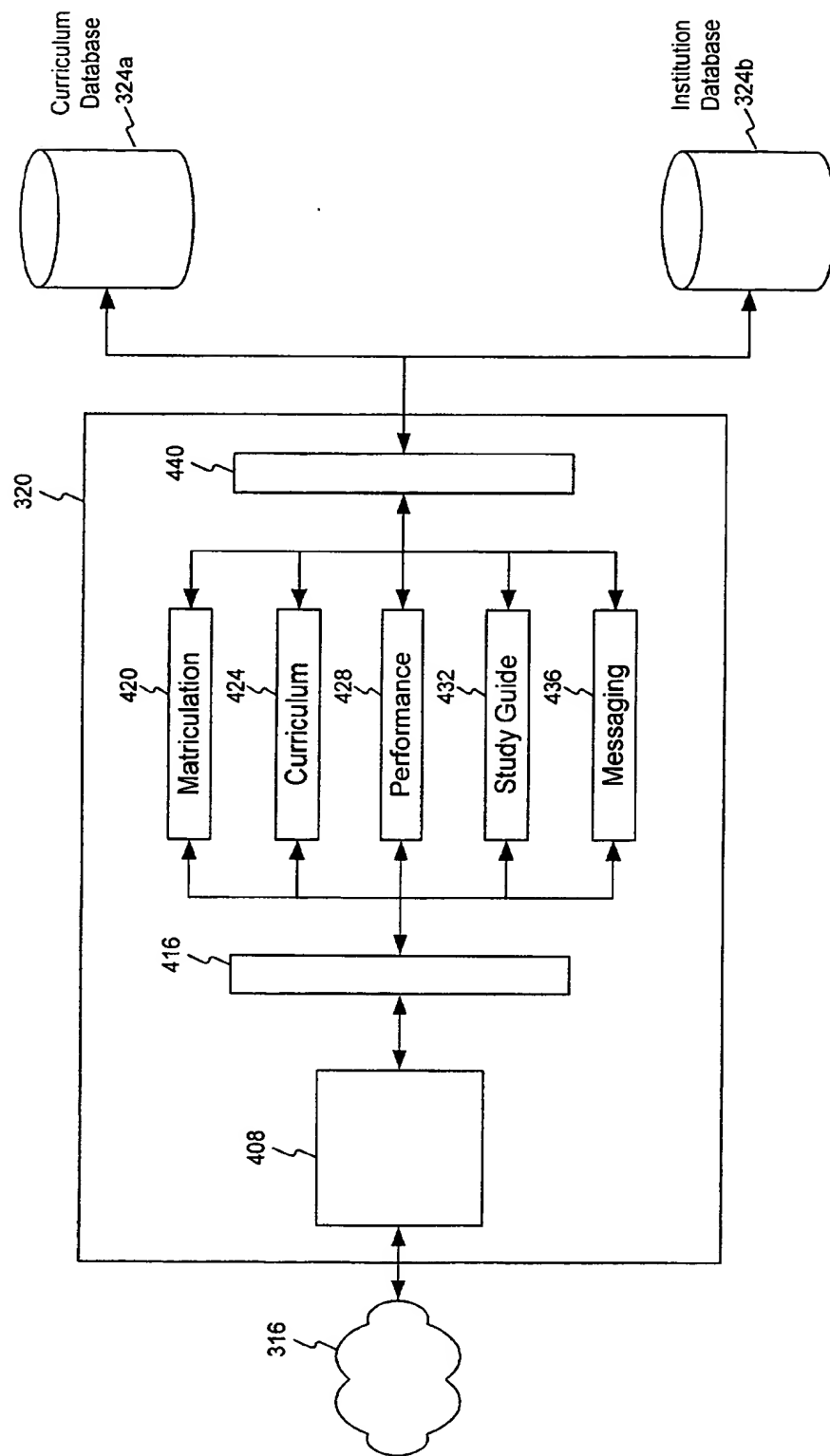
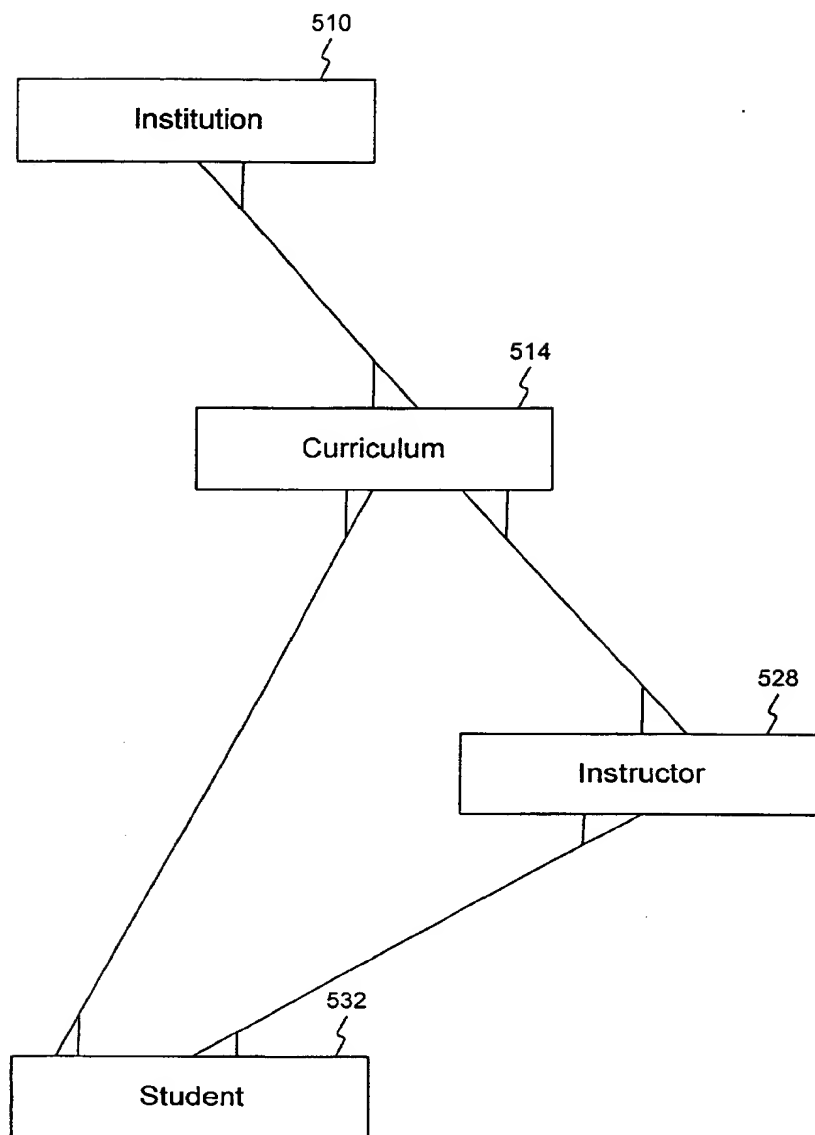
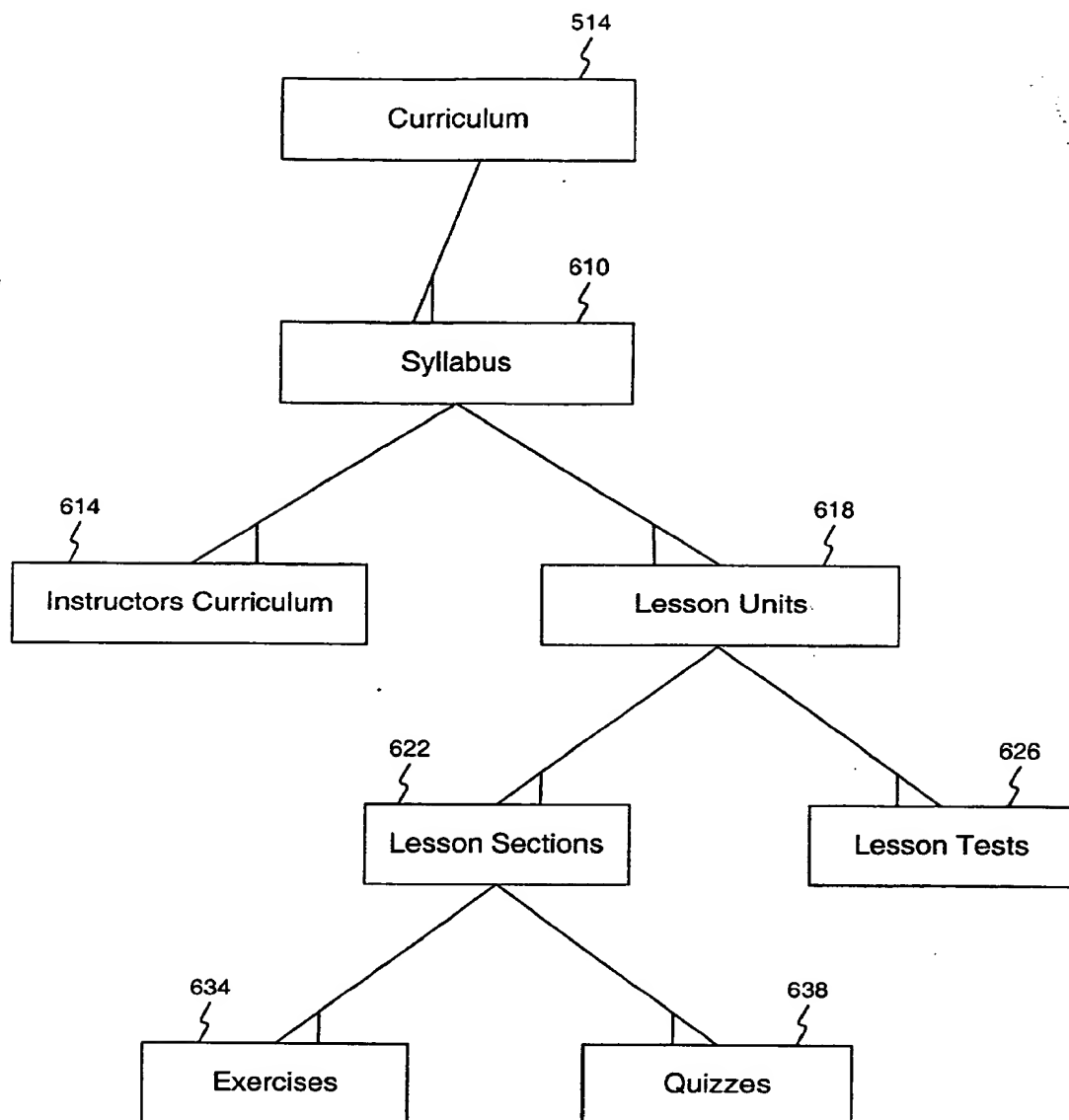


FIG. 4: Media Production Tutorial Management Server 320

FIG. 5: Relation Diagram for Database 324



**FIG. 5: Relation Diagram for Database 324**



**FIG. 6: Relation Diagram for Database 324a**



FIG. 7 : Training Facility 700

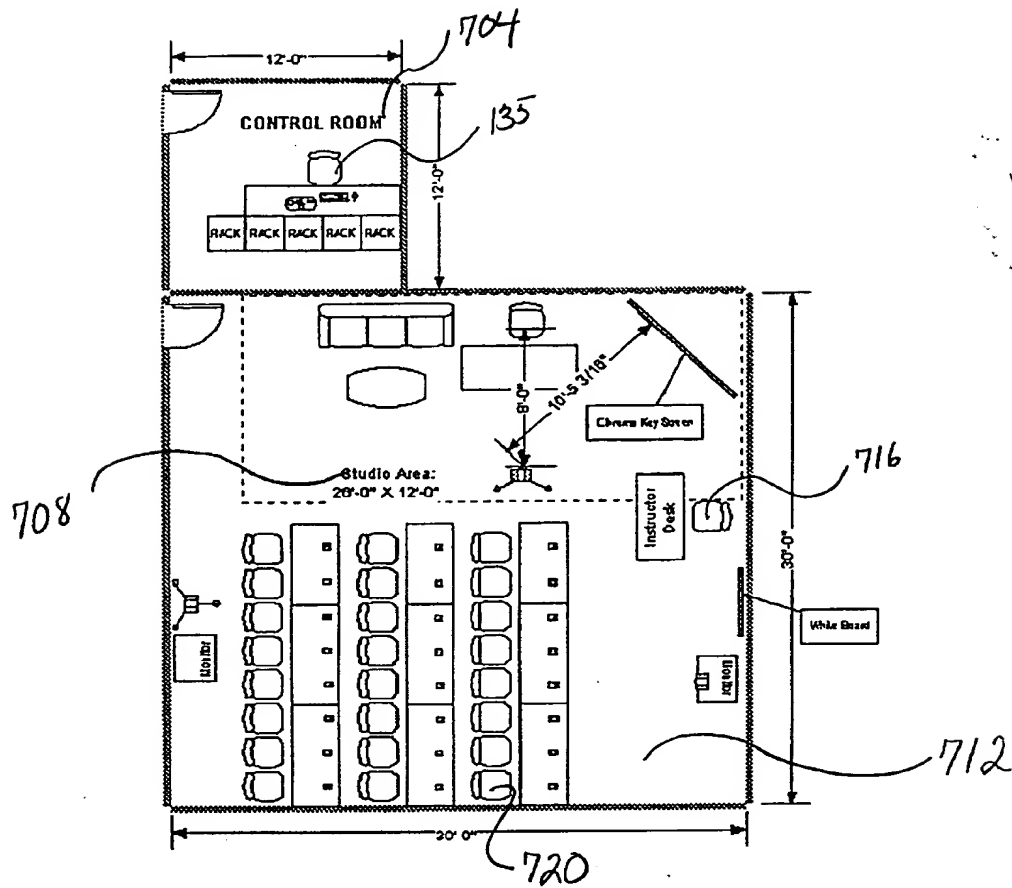
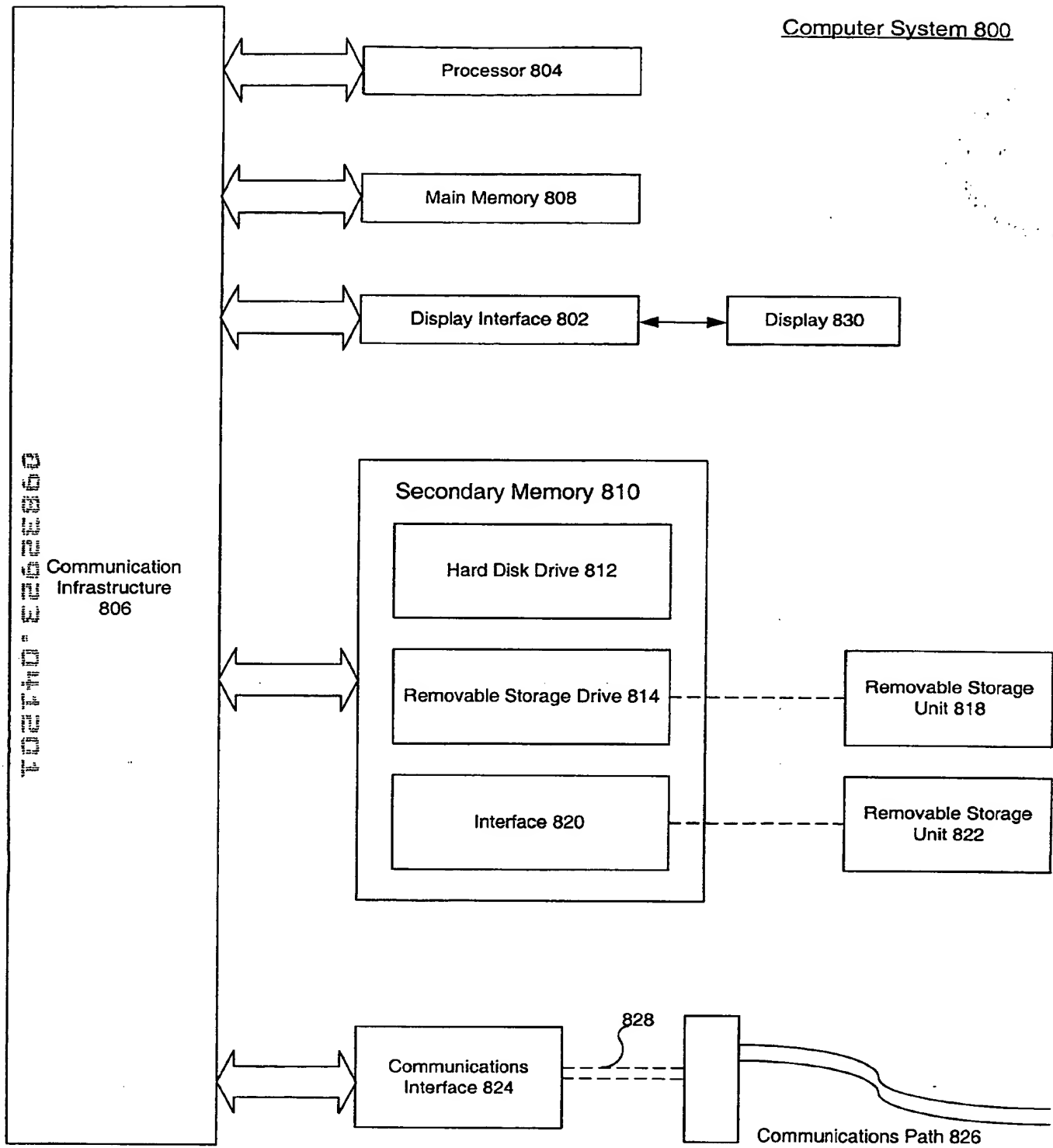


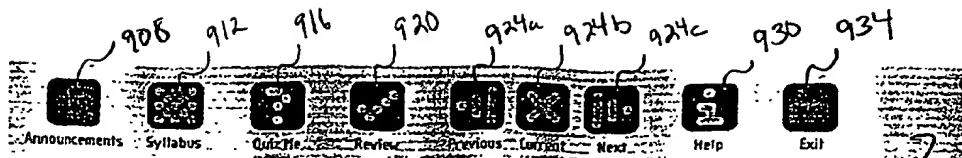
FIG. 7 : Training Facility 700



**FIG. 8**







## Syllabus Page

☐ Unit or Lesson not visited. - ☒ Unit partially complete / Lesson visited  
☒ Lesson tested incorrect. - ☒ Unit or Lesson Completed (tested correct)

Click on a Unit to see its Sections & Lessons.

Unit 02 - Camera

☐ Unit 01 - TV History

(Click on a Lesson to go there.)

☒ Unit 02 - Camera

Section 02.0 - Welcome  
☒ Welcome to the Course  
 Section 02.1 - Basic Shots

☐ Unit 03 - Audio

☒ Long Shots  
☐ Medium Shots  
☐ Close-Ups  
☐ Headroom  
☐ Rule of Thirds

☐ Unit 04 - 3 R's

☒ Tripods  
 Section 02.2 - Camera Moves

☐ Unit 05 - Editing

☐ Pans  
☐ Tilt  
☐ Dolly  
☐ Trucking  
☐ Zoom

☐ Unit 06 - Lights

☐ Lead Room  
 Section 02.3 - Videotape

☐ Unit 07 - Graphics

☐ Tape Formats  
☐ Preparing A Tape  
☐ Tape Transport System  
☐ Recording Speed  
☐ Tape Labels  
☐ Tape Care

☐ Unit 08 - Producing & Directing

Section 02.5 - Shot Director

☐ Unit 09 - Advertising

☐ Shot Director - Powering Up  
☐ Shot Director - Focus  
☐ Shot Director - Iris  
☐ Shot Director - Upper Section  
☐ Shot Director - Lower Section  
☐ Shot Director - Slide Controls  
☐ Shot Director - Joystick Control  
☐ Shot Director - Joystick Zoom Control

☐ Unit 10 - Instructional Video

☐ Studio Camera Shots  
 Section 02.6 - Other Shots

☐ Unit 11 - 3R's Revisited

☐ Camera Angle  
☐ Canting  
☐ Lead The Look  
☐ Cropping

☐ Unit 12 - More Camera & Lighting

☐ Backgrounds  
☐ Over The Shoulder Shots  
 Section 02.9 - Testing Lesson  
☐ Testing Lesson

☐ Unit 13 - Video Technology

☐ Unit 14 - F/X

☐ Unit 15 - More Producing & Directing

☐ Unit 16 - Video Yearbook

☐ Unit 17 - ABCs of EFP

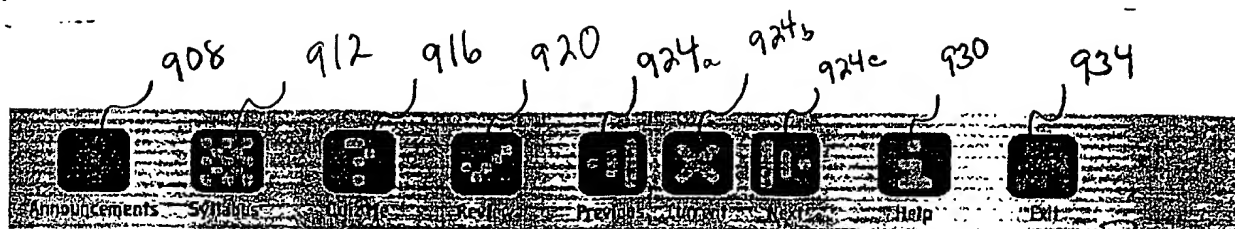
☐ Unit 18 - Scriptwriting

☐ Unit 19 - Documentary

☐ Unit 20 - That's A Wrap

FIG 11: GUI 1100

102140-E262E360



## Quiz Me Page

Here is a question picked at random from the lessons you have visited but not been quizzed on, or lessons you have missed questions on.

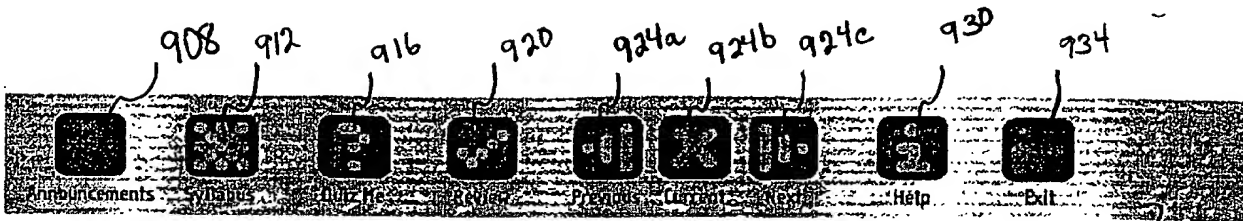
A long shot is most often used to \_\_\_\_.

- ☐ establish a setting
- ☐ show viewers small details
- ☐ show an entire object



FIG. 12: GUI 1200





## Review Page

Here are stats of your progress in the School Demo.

Of the 71 lessons in the course, you have visited and/or tested 13, which is 18%.

You have completed 4% of the course.  
(This represents a total of lessons visited and on which you tested correctly and/or pages which required no test.)

Here is a list of lessons you have missed questions on. Click on one to see the lesson for review.

Unit 02 - Camera : Section 02.1 - Basic Shots

Long Shots

Unit 02 - Camera : Section 02.2 - Camera Moves

Dolly

} ~1404

Fig. 14: GUI 1400

FIG. 14: GUI 1400



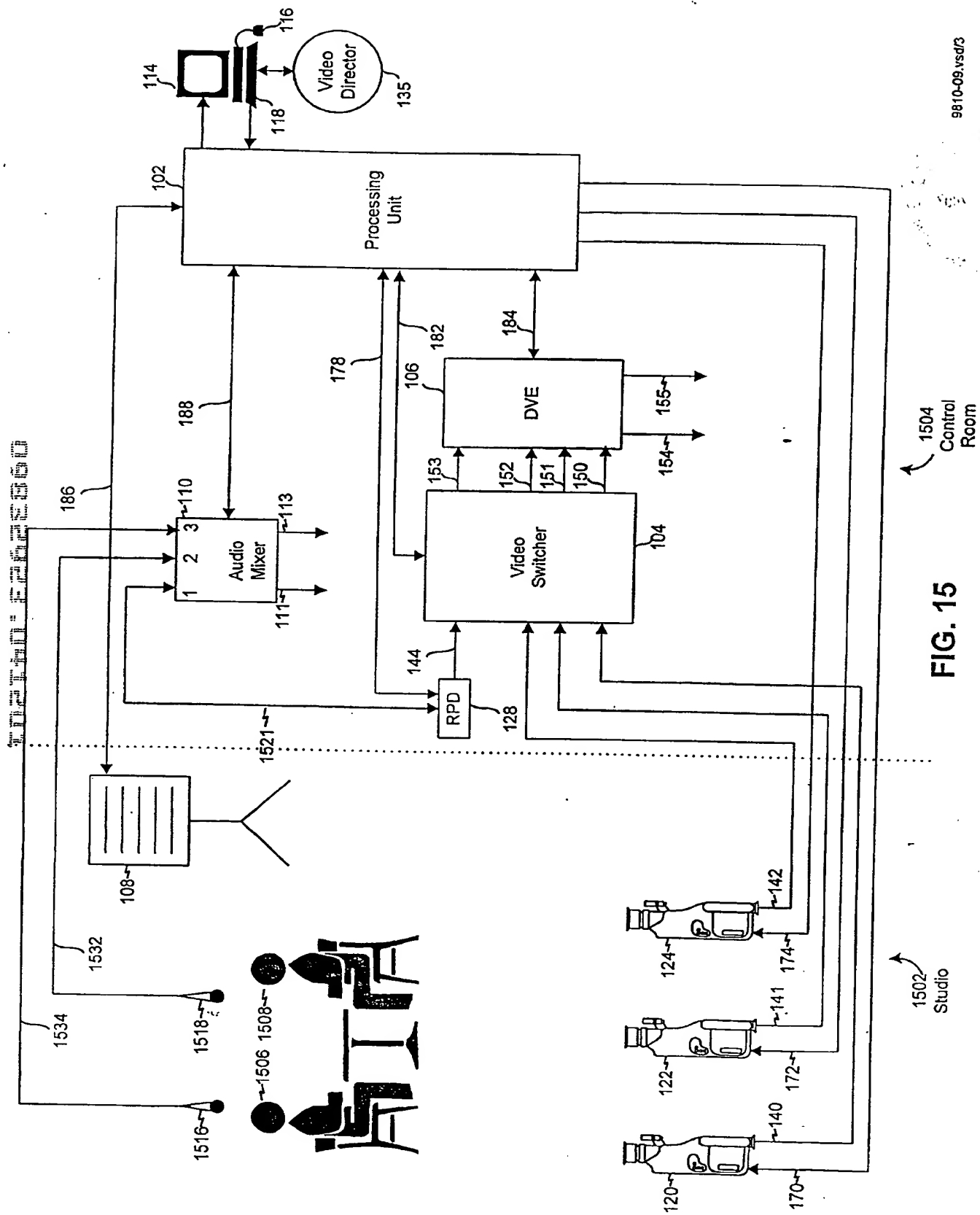
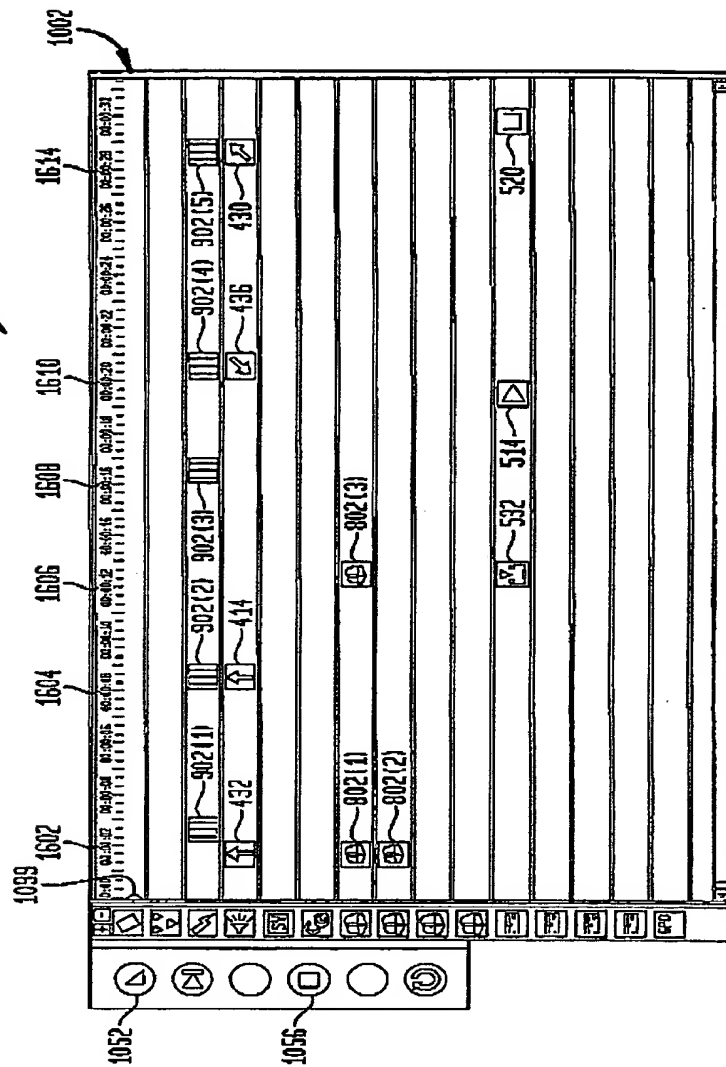
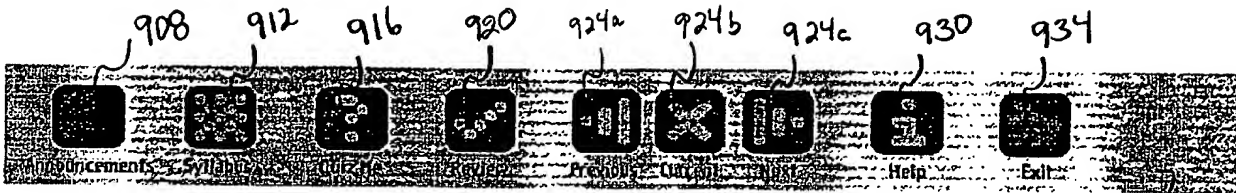


FIG. 15

FIG. 16





## Announcements Page

904

942

### 11/05/1999 - Meeting Notice

Send a note to your teacher

1720

There will be a meeting tomorrow in the lab. Please attend. Roll will be taken.

### 11/05/1999 - Reschedule of Field Trip

The field trip to WKHR is rescheduled for ONE Hour earlier. The bus will leave the parking lot at 9 am SHARP!

Send

1750

FIG. 17: GUI 1700

0082023-041201